

Is a blessed upgrade scroll actually worth using on my +7 weapon or should I just save gold and use a regular one?

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By Vipin PG | Published August 18, 2026 | Updated August 18, 2026 | Topic: Games | 3 min read

Short answer: yes, and it's not really optional past this point. If you're upgrading in Knight Online (which is where "blessed upgrade scroll" and "magic anvil" specifically come from), a normal Upgrade Scroll only carries a middle-class item up to +7. The moment you push past that, the item shifts into high-class territory and the anvil requires a Blessed Upgrade Scroll (BUS) whether you want to use one or not. So the real question isn't "is it worth it" - it's "am I ready to gamble at this rate."

What actually changes at +7

Below the safe threshold (typically +1 to +3), success is guaranteed with either scroll type. Past that, every attempt carries destroy risk with a normal scroll - fail, and the item crystallizes, gone. A blessed scroll changes the failure outcome instead of the odds: on a miss, the item downgrades or resets rather than disappearing. That's the entire value proposition. It's insurance, not a lucky charm.

The success rates you'll actually see

This is where you need to be careful, because published numbers for +6->+7 and +7->+8 disagree wildly depending on the source, patch, and server:

- Community-tracked rates on Steam discussions list +6 to +7 at around 33% and +7 to +8 at around 12% with a blessed scroll on middle/high class items.
- Older guides from earlier game versions put +7 to +8 as low as 5% .
- Some current write-ups quote 3.5% for the same jump.

Quote: None of these numbers should be treated as gospel. Knight Online has run for over two decades across multiple official patches and dozens of private servers, and anvil rates get tuned differently on nearly all of them. Before you commit a BUS, check the percentage the anvil UI itself shows for your specific item - that's the only number that's actually accurate for your server.

Trina's Piece changes the calculation

Adding a Trina's Piece stacks roughly +20% onto your success chance at any level. Combined with a blessed scroll, a 12% shot at +7->+8 becomes something closer to 30%+. If you're going to risk a +7 item at all, pairing the BUS with a Trina is generally the move - going in with just the blessed scroll alone at those odds is a slow way to burn scrolls.

When to actually spend the scroll vs hold it

- Spend it if the item is your main weapon/armor piece, took real time or gold to acquire, and you'd be upset losing it outright.
- Spend it if you're on a middle-class item at exactly +7, since a normal scroll won't take you further anyway.

- Hold it if the piece is a placeholder you're planning to replace soon - no point insuring gear you're about to drop.
- Hold it and farm more before attempting +8+ if you only have one BUS and no Trina - a single attempt at ~12% (best case) is a coin flip you'll probably lose.

One thing worth knowing if you're not on Knight Online

If your game uses "blessed scroll" terminology but isn't Knight Online - Lineage 2 is the other big one - the mechanic is similar in spirit but different in detail. In L2, a Blessed Scroll of Enchant doesn't destroy the item on failure either, but it resets the enchant value back to the safe baseline instead of just downgrading one level. Worth confirming which system you're actually in before you plan around specific percentages, since the numbers above are Knight Online-specific.